

RXCONDO – RC DUAL (999 User)
Single Channel, multi-user, rolling code, receiver.



0860 109238

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Identification:

Receiver: Casing - Dark blue base and light blue top. Antenna – White with orange stripe.	Transmitter: <ul style="list-style-type: none">• Dark blue base and light blue top ET BLU MIX ©• Dark Blue base and dark blue top ET BLUE
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Features and Specifications:

- Uses both ET BLU MIX © and ET BLUE rolling code technology.
- 999 transmitter memory locations
- Individual transmitter learning and erasing
- Onboard memory location display
- Power save mode
- Non – latch/pulse relay output
- Relay output – Potential free – COM, N/O & N/C
- Relay contact rated:- 3A/12Vdc 3A/220Vac
- Required power supply: – 12 -24Vac/dc 85mA peak

PROGRAMMING THE RXCONDO-RC DUAL

Master-erase (reset to factory default)

1. Remove Jumpers
2. While pressing "UP" & "DOWN" buttons, power-up, wait for display to stop flashing and show solid "000" (+/- 15 sec.)
3. Remove power and release buttons.
4. Power-up. Display flashes "000" momentarily to confirm completion.

Releasing either the "UP" or "DOWN" button or removing power before the display shows solid "000" will abort the master erase procedure.

Programming a transmitter code into the memory

1. Press and hold required transmitter button
2. Then press the "SET" button. The receiver will automatically allocate the next available memory location, as indicated on the digital display. (Remember to keep a record of which transmitter/user has been allocated to which memory location.)
3. Repeat 1&2 to learn more transmitters up to "999"

If the incorrect button on a transmitter has been learnt, simply repeat 1&2, using the correct button. The same memory location for that transmitter will automatically be corrected.

ERASING AN INCORRECTLY LEARNT TRANSMITTER VIA THAT TRANSMITTER

1. Place jumper across two pins "ERASE"
 2. Press and hold transmitter button to be erased
 3. Then press "SET" button. Display will indicate "000" to confirm erased.
 4. Remove jumper "ERASE"
- Repeat steps 1 to 4 to erase more transmitters.

ERASING A LOST OR STOLEN TRANSMITTER

1. Place jumper across two pins "ERASE"
2. Select memory location by scrolling "UP" or "DOWN"
3. Press and hold "SET" button until display reads"000"
4. Repeat 2 and 3 to erase more transmitters
5. Remove jumper "ERASE" to exit when done.

TO ACTIVATE POWER SAVE IN OPERATING MODE

1. Place jumper across two pins "POWERSAVE"

The display will not confirm the memory location of a transmitter on each valid transaction given. If however you would like to confirm the transmitter used, simply remove the "POWERSAVE" jumper.